



CITY OF

### WOODSTOCK

-(W)-

GEORGIA

POP. 32,000 2018 ACS



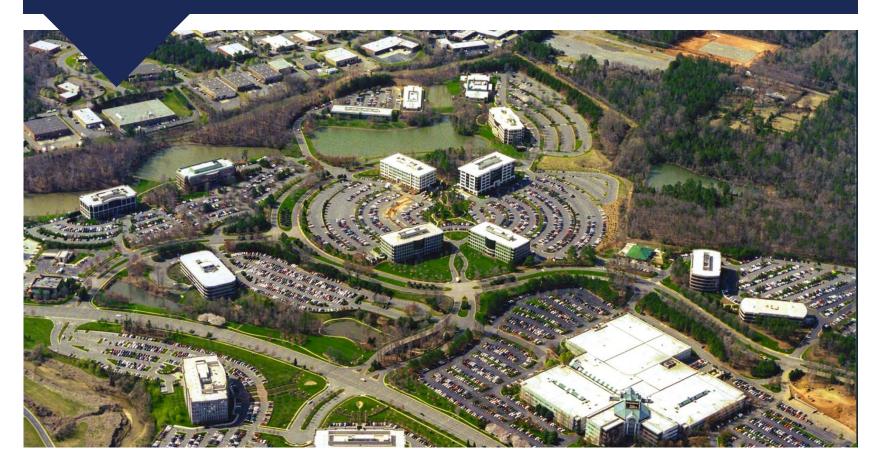


### RIDGEWALK CORRIDOR BACKGROUND

#### Ridgewalk Parkway in Woodstock, GA

- Corridor between I-575 and Main Street/Highway 5
- Northern east-west access for Woodstock
- Residential and undeveloped land near Bell Industrial Park
- Surrounding properties historically zoned Light Industrial
- Topographically difficult with streams and Army Corps property nearby
- Residential development pressure and the desire for workplaces created the need for the first visioning process for the area in 2002

2002 Vision: to set a standard for development that fully integrates those uses that will create a vibrant activity center in a unique style that complements and enhances the natural environment and existing development pattern of the surrounding areas of Woodstock and Cherokee County



# DREAM #1 MIXED USE TECHNOLOGY PARK

- Limited residential development to 42% of the district area
- Traditional architectural requirements including 80% brick
- Design standards promoting concentration of density and land conservation
- Kept underlying LI zoning, but allowed uses in the overlay that could produce a mixed-use environment like residential and daily services,
- Prohibited obnoxious uses including some light industrial uses to promote office/residential mix

#### DREAM #1

#### MIXED USE TECHNOLOGY PARK

- Between 2002 and 2012, eight developments were entitled using the Tech Park Overlay
- Of the eight, four received significant variances to achieve the development pattern they wished to achieve
- The other four were entitled under the code, but are all residential developments, taking up most of the 42% land area allowance
- The vision had not been met with any of the developments in this 10-year period





## CASE STUDY RIVER PARK 2004

Originally planned to be a mixed-use community with office and neighborhood commercial in a town center arrangement.

Much of the commercial remains unbuilt in 2019



# DREAM #1 MIXED USE TECHNOLOGY PARK

Due to a lack of confidence in the Technology Park Overlay, the City Council directed staff in 2007 to look at ways of updating the zoning code to achieve more predictable development.











# DODGE STORAGE MERCANDORNOON (MAY NO WORKTLAND, BRIDGE RIDGEWALK PLANNING DISTRICT Projection: State Plane GA WEST FIPS 1002

### DREAM #2 RIDGEWALK MASTERPLAN

#### Regulating Plan Not Adopted

- A public input process was performed with community open houses, and a master plan was drafted
- The Ridgewalk Regulating Plan was presented to Planning Commission and City Council in 2010
- Due to economic issues with the landowners, the Regulating Plan was put on hold and not adopted
- A Ridgewalk Master Plan had been a top priority on the Council Priorities list since 2008



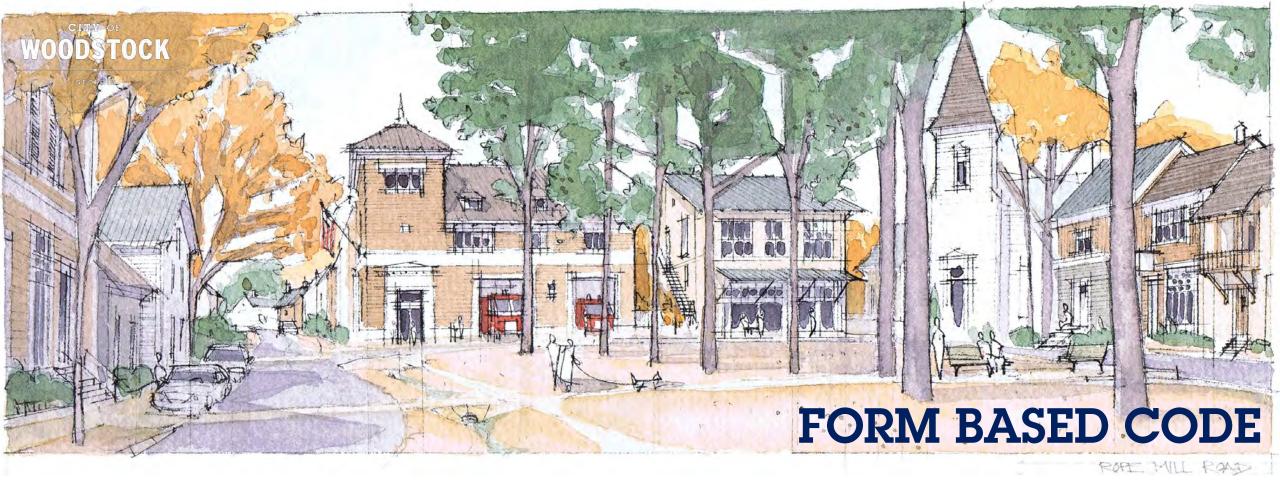






### DREAM #3 FORM BASED CODE

- As the construction of the new interchange progressed, staff realized that the development pressures would become great and reopened the discussion of updating the development regulations in the area.
- At the 2011 retreat, City Council directed staff to produce a Form Based Code as a potential mandatory replacement of the Technology Park Overlay.



Buy-in from Leadership, RFQ, Consultant hired

2 Community Engagement

Code Drafted, lawsuits, Regulating Plan not adopted











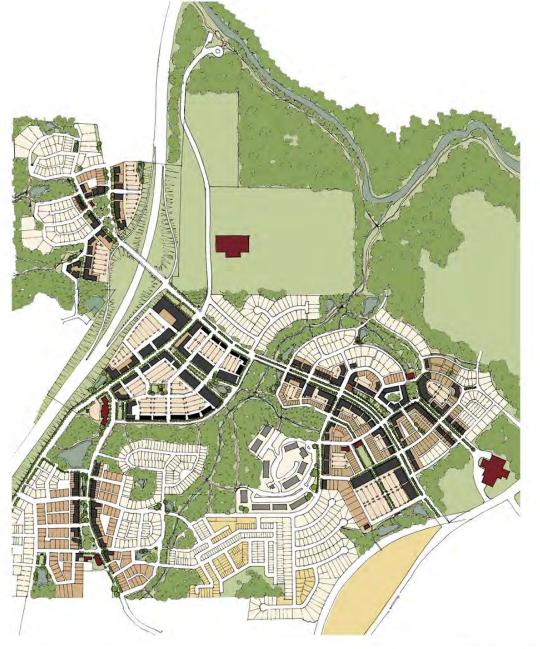


The public input process, branded ENVISION RIDGEWALK, included several meetings and an all-day design charette

Beautiful visioning graphics were produced for each of the defined areas in the corridor and presented to the public







#### DREAM #3 FORM BASED CODE

#### Zoning + Transect Standards + Regulating Plan

- Code is transect-based, but is vague and uses words like should rather than shall, may rather than must
- The Regulating Plan is where the real requirements are - transects and street network somewhat predetermined, developers just fill in the blocks
- Landowners initiated legal actions
- Under the impression that one developer would develop the whole area, the Council did not adopt a <u>regulating plan</u> and left this task to the developer so that the zoning would be flexible to their ideas
- Their ideas ended up being to develop parts of the site piecemeal and with large format uses







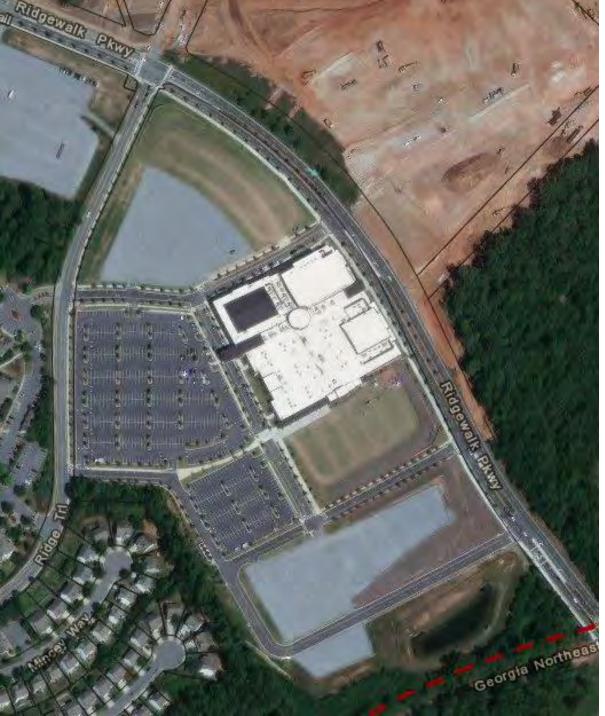






### DREAM #3 FORM BASED CODE

- The first two major proposals were for an outlet mall and a mega-church
- The outlet mall was not required to use the FBC because they were vested under Tech Park Overlay
- The outlet mall began to draw regional and auto-centric uses to the corridor
- The mega-church, a large format use, was the first real test of the Form Based Code



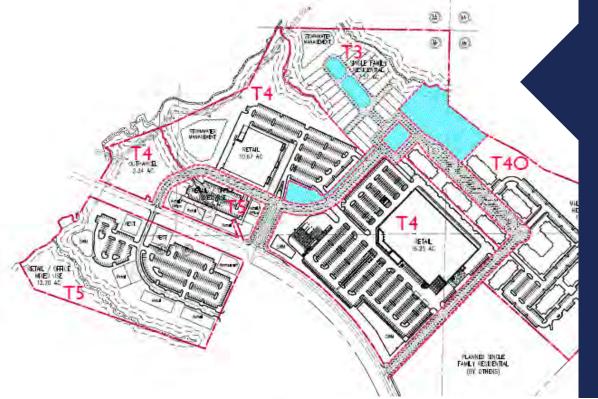
#### FBC CASE STUDY

#### LARGE FORMAT CHURCH

Technically met the code as much as it could be enforced

- CUP required for church use; project had support
- Applicant agreed to build a street network and keep some parking unpaved to make future building easier
- The church blocked the streets with bollards and does not open them to traffic
- Recently a variance & zoning condition amendment was granted to allow paving of the front parking lot
- At least the architecture looks nice





Zoning
Conditions
designated
transects
and a
street
network

The final result was not quite as nice as the church



### FBC CASE STUDY COSTCO & OUTPARCELS

#### **52 Variances Needed**

- Long variance process which included lots of proposals, but was ultimately driven by getting Costco approved
- Because the FBC was weak, 58 conditions of zoning were adopted to try to control the development of a larger area with the approval of Costco
- Conditions designated transects and a street network
- Approval of so many variances set the stage for future difficulty and has not spurred further development that the community desires
- Proposals since the Costco have been for a car dealership, a small strip center, and a car wash



### DREAM #3 FORM BASED CODE

Clearly Not Achieving the Vision

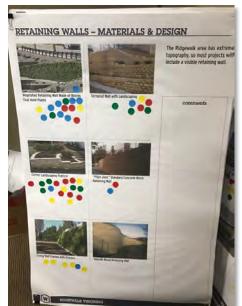


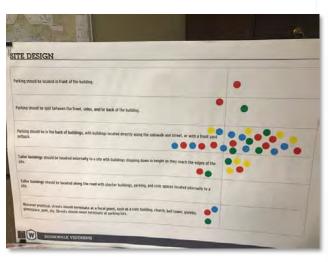


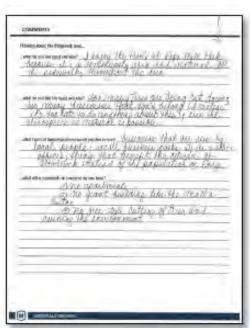


#### **VISIONING IN 2018**

- Five total Input Meetings held (185 participants)
  - Four HOA meetings and one general public meeting
- Six visioning boards
  - Architecture, Civic Space, Use, Retaining Walls, Character, and Site Design
- Comment Cards
  - Written responses that were categorized and compiled
- Two meetings held with commercial stakeholders and developers
  - What barriers may keep them from developing architecture and design that the community prefers

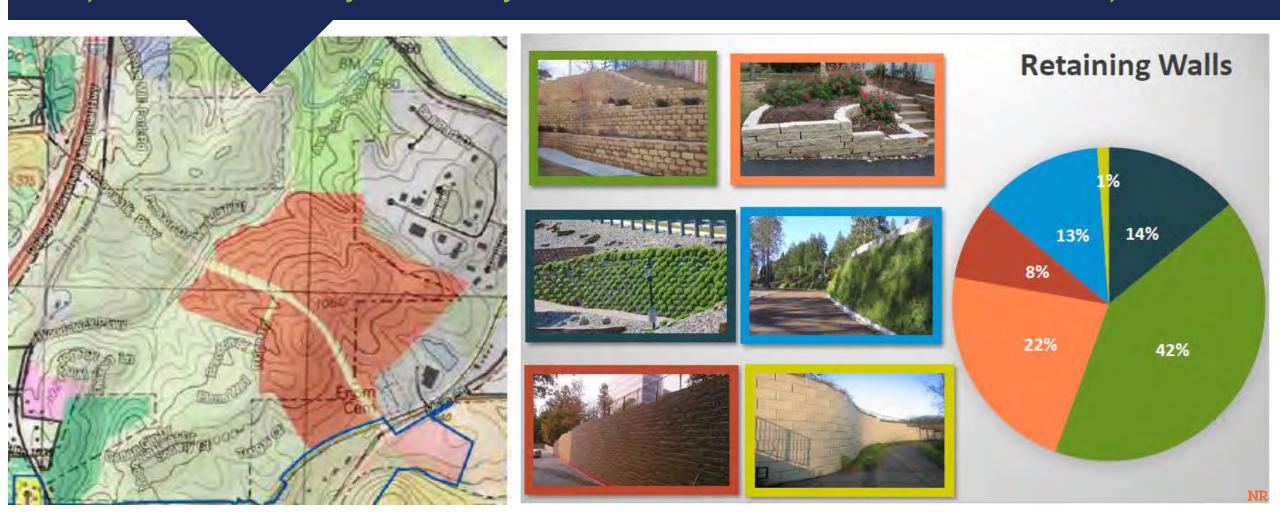






#### VISIONING TAILORED TO THE CORRIDOR

The Ridgewalk area has extreme topography, so most developments will require a visible retaining wall. The majority of public participants found terraced walls with landscaping most appealing. Having a requirement for the design of retaining walls could be used to form a consistent streetscape.



### DREAM #4 RIDGEWALK OVERLAY

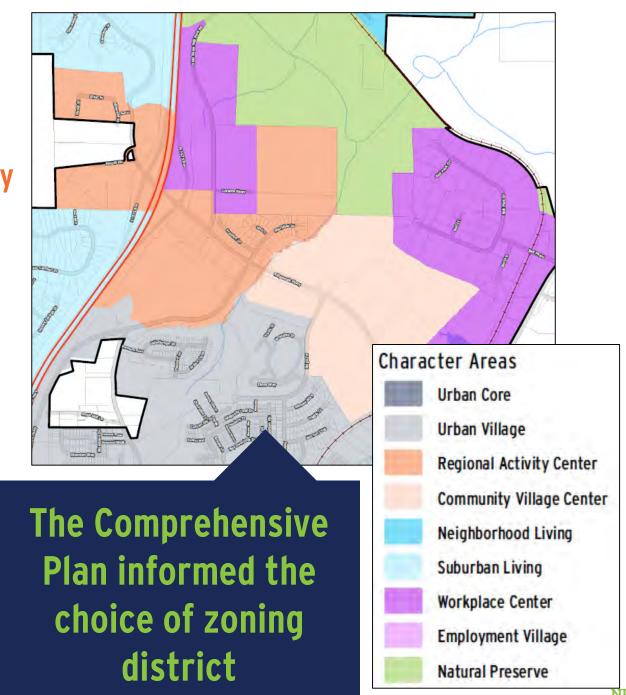
Moving from Form Based Code back to Traditional Underlying Zoning with a Design Overlay

#### Regional Activity Center > General Commercial:

- Area surrounding interchange
- Wide range of uses, including LI uses
- More versatile than Light Industrial w/Tech Park Overlay
- Includes employment uses and light manufacturing

### Community Village Center > Neighborhood Commercial:

- Area closer to Main Street & residential
- Smaller, neighborhood uses
- Primarily professional office, retail, restaurants
- Max area of 8,000 SF per use (CUP available) to keep control over the scale





Design Overlay was heavily influenced by citizen ideas and feedback, and was peer reviewed by a few developers against real projects.

### DREAM #4 RIDGEWALK OVERLAY

- Certain consistent streetscape elements required for all projects (trees, lights, walls)
- Size limits for certain uses
- Architectural requirements mercantile features/character
- Requirements for pedestrian connectivity and trails
- Points system (scoring matrix) for site layout, streetscape, civic space, landscaping





Seeking to promote & encourage creativity to achieve the overall community vision.

### DREAM #4 RIDGEWALK OVERLAY

#### **Scoring Matrix for Aesthetics**

#### **Process:**

- Creating a flexible framework for site planning
- Providing a standard streetscape, with some flexibility for minor adjustments
- Providing a menu of options for consideration, both on and off-site
- Providing the opportunity for on-site options to counter off-site deficiencies
- The goal is to reduce the need for variances and provide for flexibility with administrative approval

#### POINTS MATRIX WITH SLIDING SCALE

Acres	Streetscape	Site	Total	
	Minimum	Minimum	Minimum	
<1	5 Points	2 Points	7 Points	
1.1 - 5	5 Points	4 Points	9 Points	
5.1 - 10	6 Points	4 Points	13 Points	
10.1-15	7 Points	5 Points	15 Points	
15.1+	8 Points	7 Points	20 Points	

#### **Points Matrix Process:**

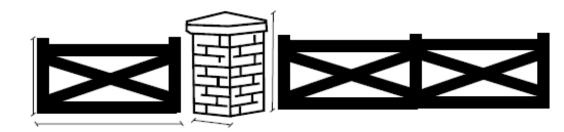
- Developer fills in points worksheet
- Staff reviews for compliance
- DPC votes on points calculation results
- Applicants may appeal points allocation decisions to the Mayor and Council

100	Required Ridgewalk Streetscape Features	Points Max		
101	Sidewalk - 5' or 10' wide	1		
102	Decorative Lighting	1	Site Features	Points Max
103	Brick/Stone Piers with Fence	1	5' Wide Sidewalk	1
104	Landscape Strip - 7' wide	1	Pedestrian Connectivity	1
105	Street Trees	1	10' Wide Sidewalk	2
106	Public Art	2	Completion of Public Trail Segment	5
107	Add'l Landscaping	1	Corner Plaza	1
108	Street Furniture	1	Pocket Park	2
109	Additional Landscape Zone	1	Front Yard	1
110	Corner plaza	2	Open Space	1
	Open space/pocket park	2	Interparcel Connectivity	1
	Monument Sign with decorative base	2	Decorative Walls/Fences	1
	Retaining wall with decorative masonry	2	Terminated Vista	2
	TOTAL	18	Terraced Retaining Wall	2
		10	Decorative Retaining Wall	2
	Deducts		Public Art	2
	Reduced 10' Wide Sidewalk	-1	Fountain	1
	Reduced or eliminated sidewalk	-1	Sustainability Measures	3
	Reduced Decorative Lighting	-1	Civic Building/land donation	1
	Reduced Brick/Stone Piers with Fence	-1	Stormwater Feature	1
	Reduced Landscape Strip	-1	SUBTOTAL	30
	Reduced Streets Trees	-1	Additional Site Points	0
	TOTAL DEDUCTS	0	GRAND TOTAL	30
	Additional Site Points	2		
	Additional Site Follits			

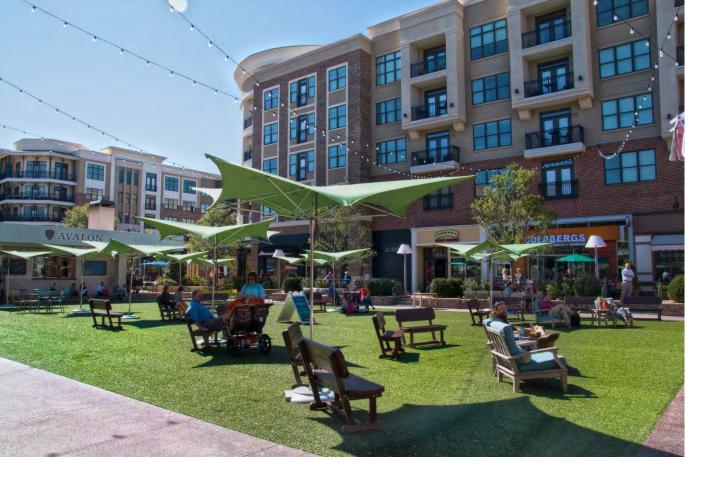
#### RIDGEWALK OVERLAY STREETSCAPE STANDARDS

- i. Sidewalk 5' wide along the northside of Ridgewalk Parkway and 10' wide along the southside.
- ii. Landscape strip 7' between the back of curb and the sidewalk.
- iii. Decorative lighting every 100' (o.c.). in the landscape strip.
- iv. Street trees every 50 feet on center (o.c.) in the landscape strip.
- v. Brick/Stone Piers every 100 feet on center (o.c.) with the decorative fence in between.









- As the matrix is used, limitations will be evaluated
- Matrix will be adjusted through amendments to improve

### DREAM #4 RIDGEWALK OVERLAY

#### Outlook

- Working on the first project now shopping center site
- Currently receiving feedback from designers

